**Part 01**

**Item class**

package com.mycompany.practical1;

public class Item

{

protected int location;

protected String Description;

public Item(int lo,String de)

{

location=lo;

Description=de;

}

public void setlocation(int lo)

{

location=lo;

}

public int getlocation()

{

return location;

}

public void setDescription(String de)

{

Description=de;

}

public String getDescription()

{

return Description;

}

public void display()

{

System.out.println("The location is: "+location);

System.out.println("The Description is: "+Description);

}

}

Monster class

package com.mycompany.practical1;

public class Monster extends Item

{

public Monster(int location,String Description )

{

super(location,Description);

}

}

**Part 02**

1. B) super
2. C) private
3. C) Packages
4. C) import pkg\*
5. C) charAt()
6. C) length()

**Part 03**

1. Data and methods
2. Variables
3. Methods
4. Encapsulation
5. Class
6. Base class, sub class, extends
7. Interface
8. Package
9. Application Programming Interface